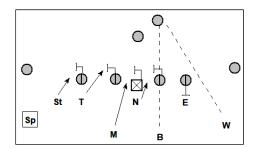
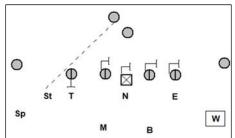
they are in man to man (BOB) protection, and the Center-RG-RT are sliding right. The LT will be locked on with the DE and the LG would BOB a guy head up on him.

Versus our NG, the LG will also be a part of the half slide, and would slide to his right gap as well, the LT will still stay locked on 1 on 1 vs the DE no matter what.





Combo

Half of the line slides for zone blocking (usually to the backside) and the other half is B.O.B. Most 6-man pass blocking schemes devolve into some form of this combination coverage as a play develops.

Defeating Pass Protections

- PERSONNEL: Replace the big run stuffers (unless they are also your best rushers), with quick guys, even backup Linebackers.
- ATTACK RB: Find out who he is responsible for. He will be a weaker blocker than OL.
- FIND THE FISH: Put your best guy on their worst guy and simply race to him and bull rush.
- STUNTS: Do what you might normally do against a man pass pro, only now do it 4-5 yards deep. Practice them 4 yards or so up the field. Get upfield first, then twist.
- GET OFFS: Work your DL getting upfield all week. Have the D-Line coach backpedal and they have to beat him to a certain point. Or have the DL tag the OL as quickly as possible as the blocker sprints backwards.

The D-Line coach is assigned to figure out their protections, what techniques they use, and who the weakest blocker is every weekend.

Pass Set Technique

There are two types of techniques used: Kick-Slide or Vertical Sets. The Kick-Slide is a backwards kicking of the outside leg while sliding the inside leg back. Vertical setting is more of a backwards run, where the OL steps backwards with his inside foot first then his outside foot.

It is important to get the DL to understand that they need to penetrate the OL with their stunts. It doesn't do any good to run stunts if everything is happening in front of the OL. The D-Line manual in Chapter Four goes into great detail, but if the DL is better than the blocker, use Pull & Swim or Pull & Rip moves

Contain-

Young Quarterbacks will scramble or roll out when flustered. No matter what you do, make sure the STUD, END, or Smoke blitzer understands to rush in a contain path. Collapse whatever pocket they have from the outside-in, but be sure to squeeze and constrict those inside running lanes all the while maintaining an outside arm free policy with contain rushers.