

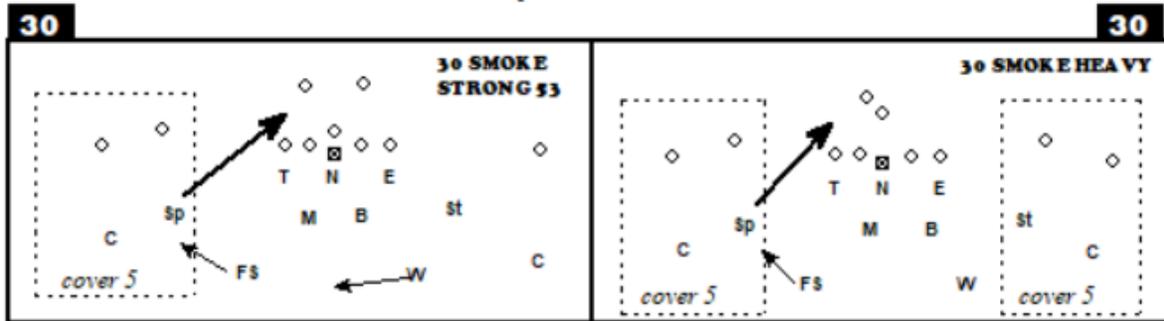
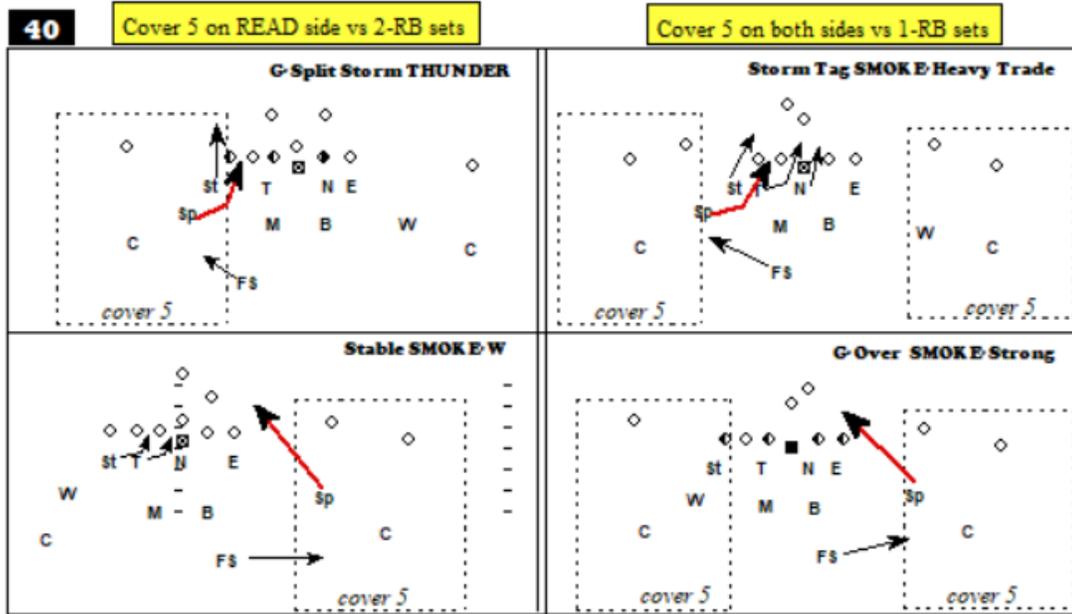
Edge blitzes to come off the Tight End or overloaded backfield sets, use the Thunder call. If we want to blitz from the multiple WR side (to disrupt an RPO read) then call SMOKE-Strong, which will always be the SPUR blitzing.

Sometimes we may want to blitz based on backfield, but set our front to the Tight End or Wide side of the field. So, the Run Strength call would be "Tite" or "Wide", but the blitz would be SMOKE-Heavy. Remember, we don't put the word "TITE" in our play call. We line our front 6 up to Tight End as default when no Run Strength is given.

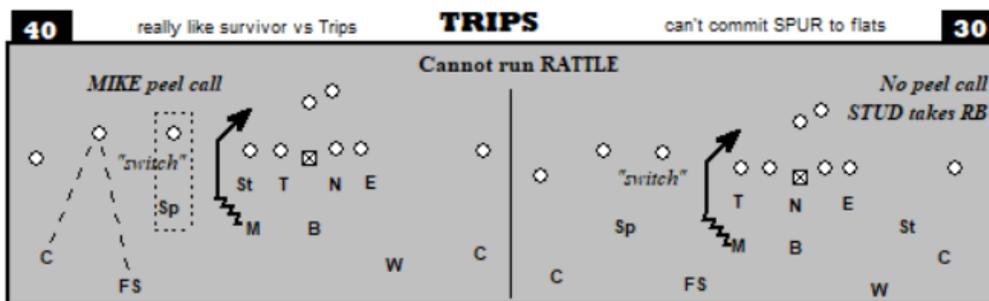
Strong side EDGE blitz Coverage

OLB edge blitzer cannot let RB flare across his face.

**1-LB
EDGE
PRESSURE**



Since we need our SPUR in our Trips coverage, the MIKE backer blitzes off the edge instead of the SPUR when the offense lines up in Trips. The SPUR needs to make a "switch" call to the Mike



OLB cannot blitz on trips side. Switch call sends MIKE into blitz hole.