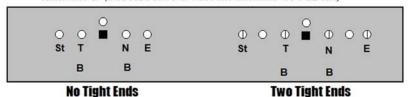


Automatic G. (a STORM call over rules this automatic vs No TE sets)



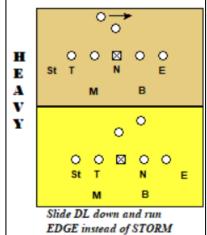
<u>NO STRENGTH:</u> When the offense is in a 2x2 set and the running back is directly behind the QB, our default RUN strength call is to the wide side of the field. If they are in the middle of the field we will call the strength to their biggest tendency (run right 80% of time or LT is best blocker). Our default PASS strength call is to their best receiver.

<u>RUNNING BACK STRENGTH:</u> This is used versus Zone Read Option teams when we want to dictate the QB handoff. We call it Heavy and Lite but there are many names for this concept. This could be an offset back in shotgun or an offset fullback in Power-I.

When the team shifts the RB after we line up, we will just slide the DL and move the strength. Our Linebackers will not move.

If there is no offset back (pistol or under center), we default to wide side of field. Balanced sets in middle of field, our default is their tendency.

RB motion will affect the back five since the RB is now a new #3 WR.



<u>WIDE RECEIVER STRENGTH:</u> This is used versus RPO teams so we can get our End off the edge versus air and get in the QB face. This is also effective vs teams that throw a lot of quick bubble screens to their slot receivers.

Our Coverages are sent in as a 2-digit number and a word. The 1<sup>st</sup> digit is the coverage on the READ side. The 2<sup>nd</sup> digit is coverage on the AWAY side. The word is the Trips Coverage. When they motion, our 5-spoke secondary will rotate into the call that has already been made.

- In the picture the call was "35 SOLO".
- The brown top box we are in our Trips SOLO call.
- On motion (yellow bottom box), we run Cover 3 on the FS side and Cover 5 on WILL's side.

